John Ferri Pirates of Pittsburgh Twine: Playtest Survey

Playtester (type name here)

1. Did you understand how to play?
2. Did you get needlessly frustrated or bored at any point?
3. What were your two least favorite parts of this twine?
4. What were your two favorite parts?
5. Were there any technical/writing mistakes that the author should fix upon revision?
6. Do the formatting elements contribute productively to the story(world)/narrative of the twine?
7. If this twine includes a multimedia component, how did its use contribute to your experience?
8. Do the narrative passages connect logically?
9. Given that the current formatting and visual components in this draft Twine are very minimal, what would you suggest as effective formatting and visual design additions? Images? More font colors? Please provide an example.
10. Should there be more to the ending of the story than trying to find an ancient buried pirate treasure? If so, please provide a suggestion.
11. If the player succeeds in finding and taking the pirate treasure, I would like to present him/her with options as to how the treasure can be used. What would you suggest as potential options?
12. Do you have suggestions for font type and size?